





Welcome to Cincinnati, Ohio, this year's home of BotCon 2008 – Transformers Unite! What an exciting year it has been – Transformers is as big as has ever been! It truly is a time where Transformers fans of all ages can Unite and celebrate the re-emergence of our favorite robots from Cybertron! The last time we saw you we gave you a sneak preview of the Transformers movie, which turned out to be a huge global success with over \$700 million at the box office. This year, we decided to give you a sneak preview of the next Transformers toy series, Transformers Animated. Because of the excitement building within our fan community, we decided to launch a few of the toys in Cincinnati the same week as BotCon at select retailers! That's right - you can be one of the first to own toys from the new TV series on Cartoon Network!!

The new TV series is an exciting new chapter in the Transformers universe. And we're happy to have three talented voice actors from the TV show, as well as the creative team from Cartoon Network Studios here to celebrate the launch of Transformers Animated!

In addition to the new TV series, we also are excited about launching our new Transformers Universe segment this summer, which really celebrates the nearly 25 years of Transformers toys! And let's not forget about the Transformers Movie sequel slated for June 26, 2009! What a great time to be a Transformers Fan!! Everyone on the Hasbro team would like to thank you for your continued enthusiasm, dedication and support for Transformers through the years. We truly have the best fans in the world, and couldn't do it without you!!

I'd also like to personally thank Brian Savage and the entire staff involved in the Transformers Collectors' Club for organizing another great convention. Thanks again for being such great partners!

So thank you again for your continued support and enthusiasm. Please have a great weekend and feel free to stop by the Hasbro booth to say hello to the whole Hasbro Transformers team.

Enjoy the weekend!



Greg Lombardo  
Marketing Director, TRANSFORMERS

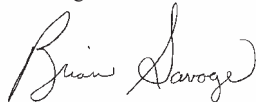
What a great Transformers year it has been! With the release of the movie this past summer, Transformers has been flying high! Kids are excited, adult collectors are excited... what a great time to be a Transformers Fan and Collector! Much of the thanks goes to you, the Fan. Without your support of this cultural icon, this would never have happened.

We are thrilled that you have taken your time this weekend to share your Transformers passion with fellow Collectors and Fans. We have spent many long hours planning and working to make this the greatest BotCon ever. Response has been unbelievable!

The convention set this year is a departure from the normal Transformers Universes and has proved to be the most popular BotCon set ever created! We would have never dreamed that we would sell out of convention sets in under four weeks! This year's *Shattered Glass* set has taken Transformers into a whole new topsy-turvy universe of role reversal with benevolent Decepticons and Evil Autobots. We appreciate your response to this crazy story line! I hope that every time you look at this set, you will remember the great time you had this weekend.

I personally want to thank my wife and family, the staff, Greg Lombardo, Aaron Archer, Matthen Proulx, Paula Walsh, the entire Hasbro Transformers' Team, the Magazine Staff, and especially you, for your support. For without your passion for Transformers and support of the Collectors' Club, we would not be here today.

Have a great weekend!



Brian Savage  
Transformers Collectors' Club Director

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***Please take time to check the BotCon information in this special BotCon Edition of Transformers Timelines #3 - Shattered Glass. It contains a lot of information you will find useful and can answer most of your questions! If you still have questions, please contact one of our friendly Convention Staff.***

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IN THE BEGINNING, IT WAS DARK...

...AND THEN THERE WAS LIGHT...

AND JUST AS IT IS WITH BIRTH,  
IT BEGAN WITH A **SCREAM!**

AAAAAAHHH!





GHN!!!

KRRRRRSH!



WHAT THE HECK HAPPENED? ONE MINUTE I'M FOLLOWING THOSE THREE RED AND BLUE 'BOTS BACK ON EARTH AND NOW I'M ON...



CYBERTRON?

WHAT IS GOING-

VRRRRRRRRRRMMMM!!!

OH NOOOOO!



UGH.



N-NO!

IT CAN'T BE YOU, YOU'RE LOOK, I'M SORRY! I DIDN'T SEE YOU, JUST LET ME GO AND I'LL....!



GAAAAAHHH!

F7AAAAAAK!



WELL WHAD'YA KNOW. OL' OPS SAID THERE WAS A STRANGE ENERGY BUILD UP DOWN HERE. DIDN'T THINK I'D FIND ANYTHIN' LIKE *YOU*, THOUGH.

PAINTJOB? YOU'RE ONE TO TALK! AND DID YOU SAY 'DEAD'? I JUST SAW YOU A FEW HOURS AGO AND...

YOUR CIRCUITS *SHORTED*, KID? THERE WAS THIS PORTAL AND SOME CRAZY LIGHTS. I MUST HAVE BEEN OUT A *LONG* TIME 'CUZ NOW I'M BACK ON CYBERTRON AND YOU'RE TALKING CRAZY!

YOU OUGHTTA BE MORE CAREFUL, OLD MECH. THAT TRIGGERCON MEGATRON SENT TO SNOOP? IT HAD YOU *COLD*. ONE OF OPTIMUS'S FAVORITES, JUMPED BY THE TRASH... HAH!

SWEET PAINTJOB, BY THE WAY. BUT HEY... AIN'T YOU *DEAD*?

JUMPER, YOU ARE SERIOUSLY DEFECTIVE! I LAST SAW YOU THREE STELLAR CYCLES AGO ON THE WAY TO THE DARKMOUNT MASSACRE. YOU SPLIT AND NEVER CAME BACK. WE FIGURED YOU'D GOTTEN AXED.

...AND WHAT'S WITH YOUR FACE?

YOU LIKE? ADDED IT A CYCLE BACK... MAKES ME LOOK DISTINGUISHED, Y'KNOW? ME. DISTINGUISHED. IT'S A LAUGH, RIGHT?

ANYWAYS, ALL THIS, IT'S NO BIG. DON'T MATTER. OUR GLORIOUS LEADER'S GONNA BE DE-FRAGGIN-LIGHTED TO SEE A BIG NOISE LIKE YOU AGAIN. LET'S CRUISE TOPSIDE.



IACON.

OPS IS GONNA MEET US AT THE DOOR.  
I'M IMPRESSED ACTUALLY, HE'S  
INTERRUPTING HIS DOWNTIME TO MEET  
YOU IN THE METAL... AND YOU KNOW HOW  
MUCH HE ENJOYS HIS *HOBBIES*.

HERE HE IS OPTIMUS,  
JUST LIKE I TOLD YA,  
ONE SHARPSHOOTER,  
ALIVE AND KICKIN'!

CLIFFJUMPER?! BY THE IMPERIUM,  
IT IS YOU! I THOUGHT WE HAD  
LOST YOU! COME, WALK WITH ME,  
MY OLD COMRADE. THIS IS AN  
EVENT WORTHY OF CELEBRATION!

I...

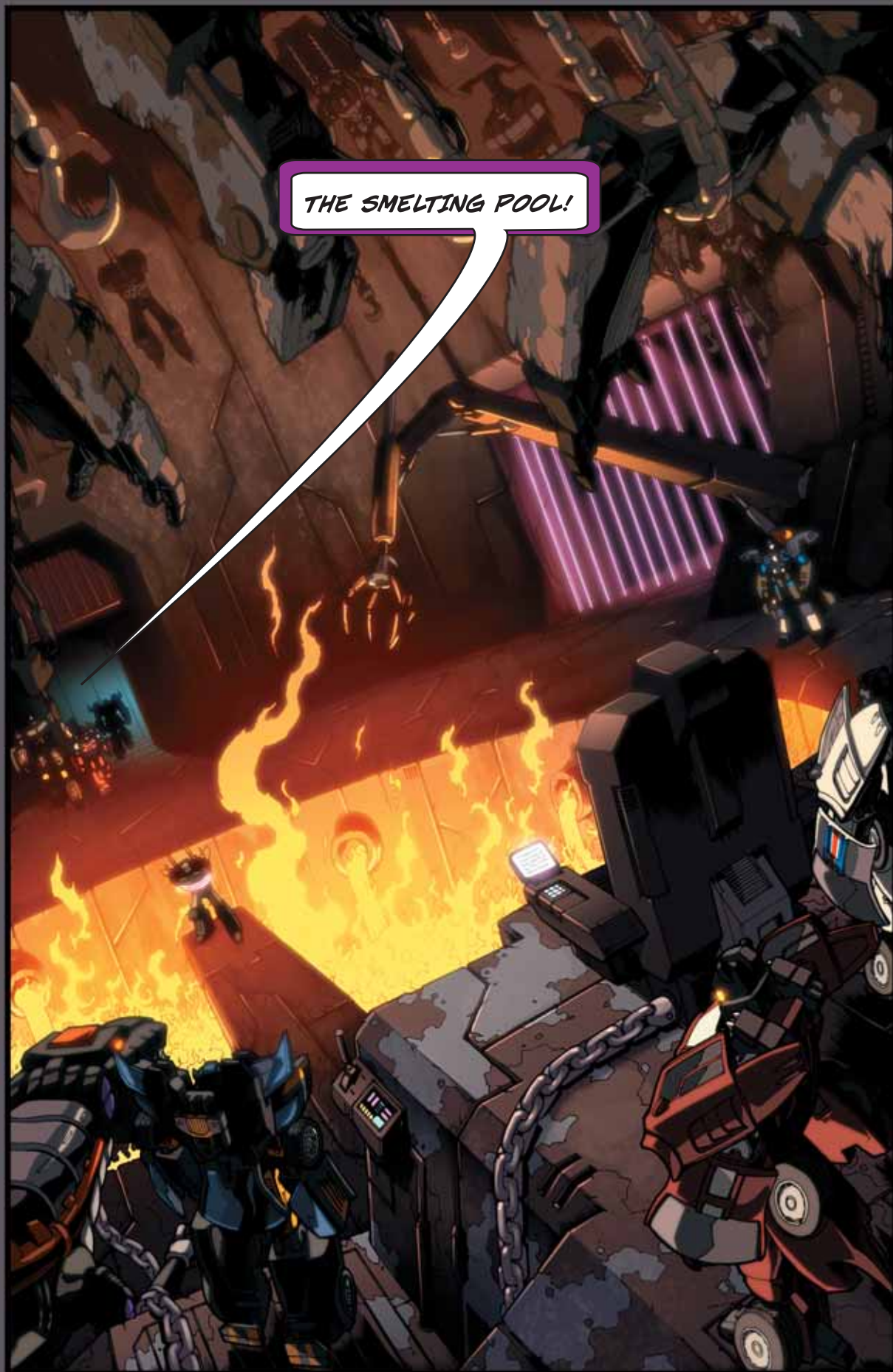
BEAUTIFUL, AREN'T THEY?  
I THOUGHT THESE WRECKS  
WOULD MAKE A NICE WAY TO  
DECORATE THE HALLWAY.

THEY KEEP MORALE UP, SHOWING  
THAT EVEN THE STRONGEST OF THE  
DECEPTICONS CANNOT STAND UP  
TO THE MIGHT OF THE AUTOBOT  
IMPERIUM! HAH HAH *HA!*

WHAT IN THE -

AH, HERE WE ARE...









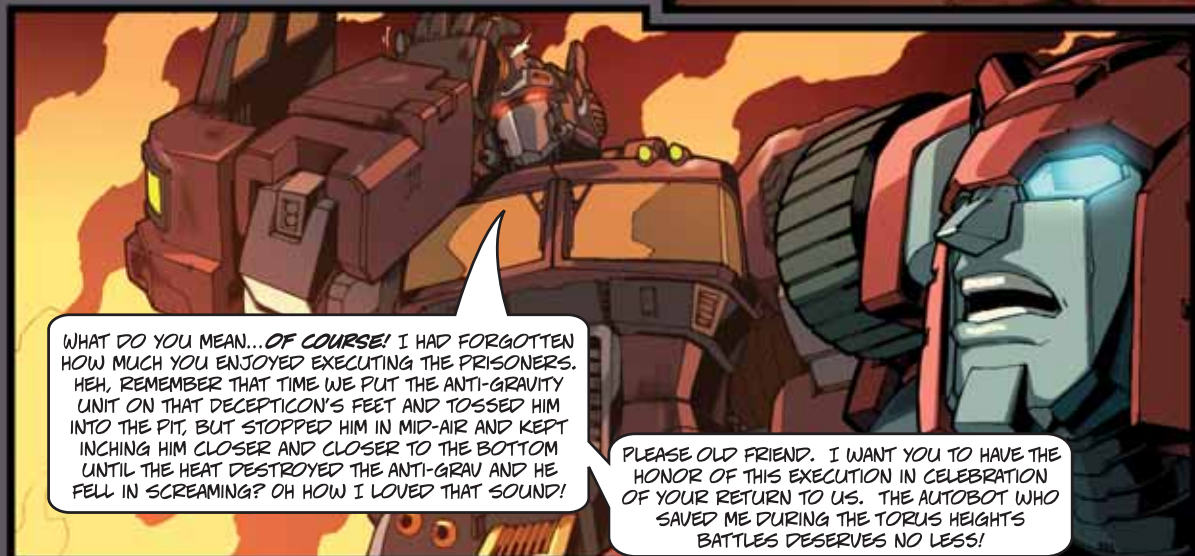
RUMBLE, YOU HAVE BEEN FOUND GUILTY OF CRIMES AGAINST THE AUTOBOT IMPERIUM, INCLUDING VANDALISM, ASSASSINATION, THEFT, ESPIONAGE, SABOTAGE, SEDITION AND DISTURBING THE PEACE. HOW DO YOU PLEAD?

BLOW IT OUT YOUR EXHAUST PIPES!

OOOH, I'M SORRY, THE CORRECT ANSWER WOULD HAVE BEEN 'ON MY KNEES'! VERY WELL, YOU ARE-



WHAT THE SLAG IS GOING ON HERE?



WHAT DO YOU MEAN...*OF COURSE!* I HAD FORGOTTEN HOW MUCH YOU ENJOYED EXECUTING THE PRISONERS. HEH, REMEMBER THAT TIME WE PUT THE ANTI-GRAVITY UNIT ON THAT DECEPTICON'S FEET AND TOSSED HIM INTO THE PIT, BUT STOPPED HIM IN MID-AIR AND KEPT INCHING HIM CLOSER AND CLOSER TO THE BOTTOM UNTIL THE HEAT DESTROYED THE ANTI-GRAV AND HE FELL IN SCREAMING? OH HOW I LOVED THAT SOUND!

PLEASE OLD FRIEND. I WANT YOU TO HAVE THE HONOR OF THIS EXECUTION IN CELEBRATION OF YOUR RETURN TO US. THE AUTOBOT WHO SAVED ME DURING THE TORUS HEIGHTS BATTLES DESERVES NO LESS!



N-NO. THIS ISN'T RIGHT! I C-CAN'T!





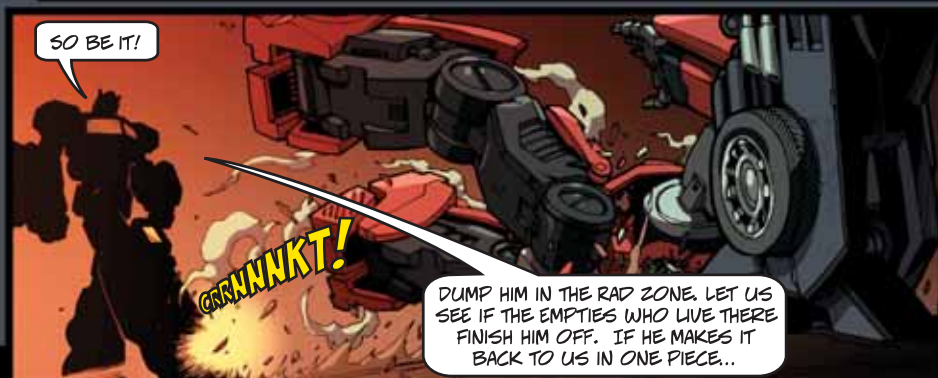
ENJOYABLE?!? HE MAY BE A STINKIN' DECEPTICREEP BUT AS A PRISONER OF WAR, HE HAS RIGHTS UNDER AUTOBOT LAW.

YOU KNOW I DESPISE THE CONS' MORE THAN MOST BUT WE CAN'T JUST DESTROY HIM LIKE THIS FOR ENTERTAINMENT! IT GOES AGAINST EVERYTHING WE STAND FOR, WHAT YOU STAND FOR. I CAN'T BELIEVE I'M THE ONE TELLING YOU THIS!

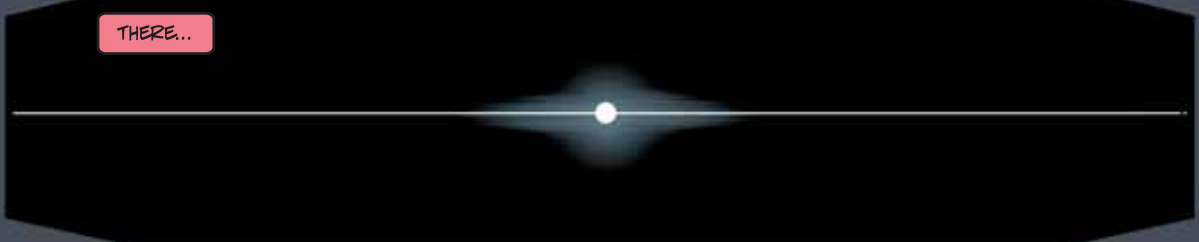
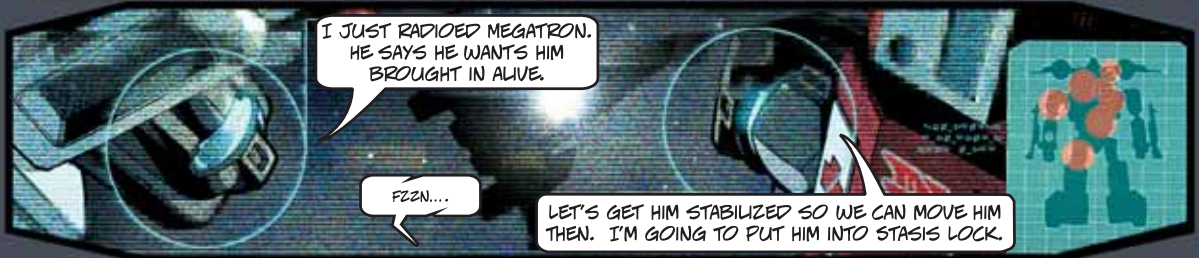
THIS ISN'T JUSTICE, PRIME, IT'S **MURDER**! THIS **ISN'T** HOW WE DO THINGS, AND I'M SAYIN' YOU NEED TO **STOP** THIS!

















I THINK HIS TIME IN THE RAD ZONE MAY HAVE DAMAGED HIS MEMORY CIRCUITS. WE SHOULD HAVE SHOCKWAVE TAKE A LOOK AT HIM.

HM. COULD BE... LET ME TALK TO HIM. ALONE, PLEASE.

VERY WELL, SIDESWIPE. I HAVE PLANNING TO DO BEFORE OPTIMUS PRIME ATTEMPTS HIS ARK LAUNCH. HOOK, SCRAPER, LET US LEAVE OUR FRIENDS FOR NOW.

SO...

YOU'RE NOT HIM. YOU LOOK JUST LIKE HIM, EXCEPT FOR THE COLORS. IT'S LIKE SEEING A GHOST.

LOOK, SIDESWIPE, OR WHOEVER YOU ARE, I'M TIRED OF BEING SHOCKED, CONFUSED AND GENERALLY ANGRY HERE. TELL ME WHAT YOU ARE TALKING ABOUT OR SO HELP ME I WILL BEAT IT OUT OF YOU!

HEH, YOU EVEN TALK LIKE HIM.

YOU SEE, EVERYONE ELSE THINKS YOU ARE CLIFFJUMPER, OPTIMUS PRIME'S CRACK SHOT SNIPER. POSSIBLY HIS MOST TRUSTED FRIEND AND ALLY. EXCEPT YOU *AREN'T*? THE THING IS, I SAW THE *REAL* CLIFFJUMPER DIE RIGHT IN FRONT OF ME DURING AN AMBUSH. I *FELT* HIS EMBER FADE OUT AND DISAPPEAR INTO WHATEVER THE TRANSFORMER AFTERLIFE IS. PRIME DOESN'T KNOW THIS SINCE I NEVER GOT TO TELL HIM.

SO THAT MEANS YOU ARE SOMETHING ELSE ENTIRELY.

WE'VE ALREADY RULED OUT YOUR BEING A CLONE OR A SURGICALLY ALTERED DOUBLE. HOOK AND SCRAPER FOUND THAT YOUR FRAME WAS *RIFE* WITH ENERGY AND RADIATION READINGS WHILE THEY WERE REPAIRING YOU. THESE LINES REPRESENT A *NEW* TYPE OF ENERGY MATRIX.

IT APPEARS TO BE A MIXTURE OF TEMPORAL AND TACHYON PARTICLES COMBINED... EXCEPT THE POLARITIES ARE ALL BACKWARDS. WE'VE NEVER SEEN ANYTHING LIKE IT BEFORE. THAT, AND YOUR EMBER IS CHARGED WITH POSITRONS, NOT ELECTRONS LIKE OURS.

EMBERS? TACHYON PARTICLES? THIS IS ALL REAL FASCINATING BUT WHAT DOES IT MEAN TO ME?

NEWS FLASH CJ: YOU ARE A LONG, LONG WAY FROM HOME.





YOU WANT ANSWERS, SO I'LL TRY TO SUM UP EVERYTHING YOU NEED TO KNOW NOW. IT APPEARS YOU ARE FROM A UNIVERSE THAT IS FUNDAMENTALLY DIVERGENT IN BOTH TIME AND SPACE THAN OUR OWN. OUR CYBERTRON WAS ONCE A WORLD AT PEACE, A JEWEL ON THE CROWN THAT IS THE UNIVERSE. OUR PROGENITORS LIVED IN PURSUIT OF KNOWLEDGE AND HARMONY.

A LIBRARIAN NAMED OPTRONIX WAS ONE OF THE MOST OBSESSIVE RESEARCHERS IN THE GREAT CYBERTRONIAN ARCHIVES. NOT SATISFIED WITH HIS STATION IN THE HIERARCHY, THROUGH TIME HE SCHEMED AND BACKSTABBED OTHERS TO REACH ONE OF THE HIGHEST ECHELONS OF CYBERTRONIAN SOCIETY.



HE BEGAN TO PREACH INTOLERANCE FOR CYBERTRON'S THEN CURRENT STATE OF AFFAIRS. HIS NEW CODE WAS ONE OF ADVANCEMENT THROUGH CONFLICT. MANY WHO HAD GROWN BORED WITH CYBERTRON'S PEACEFUL CULTURE ADOPTED HIS PHILOSOPHY.

PHILOSOPHY SOON TURNED INTO ACTION, AND HIS FOLLOWERS DECLARED THEMSELVES AUTONOMOUS FROM THE REST OF CYBERTRON'S POPULATION. CALLING THEMSELVES 'AUTOBOTS', THEY ENHANCED THEIR BODIES AND CREATED WEAPONS TO PREPARE FOR THEIR CAMPAIGN OF TERROR. OPTRONIX RESERVED THE MOST POWERFUL WEAPONRY AND ENHANCEMENTS FOR HIMSELF. HE WAS THE FIRST TO UNDERGO THE MODIFICATIONS HE DESIGNED AND THUS CHANGED HIS NAME TO **OPTIMUS PRIME**.



STRIKE, MY AUTOBOTS! STRIKE WITH ALL THE POWER AT YOUR DISPOSAL! LET THOSE WHO SEE OUR WISDOM JOIN US, AND THOSE WHO CHOOSE TO STAGNATE BE CUT OUT LIKE THE ROTTING CANCER THEY ARE!



ONE DAY, WITHOUT WARNING, OPTIMUS' ARMIES ATTACKED. EACH ATTACK WAS PRECEDED WITH AN OFFER TO JOIN HIM. THOSE WHO REFUSED WERE QUICKLY DESTROYED.

AND AS HIS THIRST FOR MORE POWER AND CONTROL GREW, SO DID HIS THIRST FOR KNOWLEDGE. ONE DAY HIS COLD CALCULATIONS STOPPED AND HE BECAME VICIOUS AND ERRATIC. RUMOR HAS IT THAT HE HAD DISCOVERED SOMETHING SO TERRIBLE THAT IT DESTROYED HIS VERY SANITY. TO THIS DAY NO ONE, NOT EVEN HIS CLOSEST LIEUTENANTS, KNOWS WHAT THAT WAS.







NOW, DESPITE ALL OF HIS RUTHLESSNESS, THERE WERE THOSE WHO **OPPOSED** OPTIMUS PRIME AND IN TIME THEY FORMED A LOOSE RESISTANCE. USING WEAPON DESIGNS STOLEN FROM OPTIMUS, A WAR AGAINST THE AUTOBOTS WAS FOUGHT, THOUGH WITHOUT LEADERSHIP, THE RESISTANCE HAD NO HOPE OF WINNING.

THEN, FROM THE FIRES OF THE GREAT CITY POLYHEX CAME A CHAMPION WHO UNITED THE SCATTERED RESISTANCE FIGHTERS INTO A COHESIVE ARMY: MEGATRON!



MEGATRON HAD FIREPOWER MATCHED ONLY BY OPTIMUS PRIME'S. THROUGH HIS LEADERSHIP, THE DECEPTICONS MANAGED TO RETAKE SEVERAL KEY STRONGHOLDS.

THROUGH HIS OWN RESEARCH, MEGATRON DISCOVERED A WAY TO ALTER CYBERTRONIAN BODIES SO THEY COULD CONVERT INTO OTHER FORMS. NOW ABLE TO DISGUISE THEMSELVES AS VEHICLES AND EVERY DAY OBJECTS, THE RESISTANCE FIGHTERS TOOK ON THE NAME 'DECEPTICONS'. THEY USED THEIR NEWFOUND CAPABILITIES TO DEADLY EFFECT IN COMBAT.



OPTIMUS PRIME IS A GENIUS HOWEVER, AND IT DID NOT TAKE LONG FOR HIM TO REPLICATE THE TRANSFORMATION TECHNOLOGY AND BESTOW IT UPON HIS FORCES.

WITHOUT THAT ADVANTAGE, THE DECEPTICON CAUSE HAS BEGUN TO **FALTER**. OPTIMUS HAD A HUGE HEAD START AND ELIMINATED A LOT OF CYBERTRONIANS BEFORE THE DECEPTICONS WERE EVEN FORMED. WE'VE MANAGED TO ACHIEVE A FEW VICTORIES SINCE THAT TIME, BUT NOT ENOUGH TO OVERTHROW OPTIMUS WITHOUT A MAJOR VICTORY HAPPENING SOON.





SO, YOU'RE TELLING ME THAT MEGATRON'S A GOOD GUY AND OPTIMUS PRIME IS LOONIER THAN STRAXUS? LAST WEEK, I'D HAVE TOLD YA THAT YOU HAD A CRACKED CYLINDER. BUT... I'VE SEEN SOME *CRAZY* THINGS LATELY. DIMENSION HOPPING, TIME TRAVEL, ALTERNATE REALITIES... WHAT I WOULDN'T GIVE FOR A SIMPLE WAR WITH GOOD GUYS AND BAD GUYS!

STRAXUS IS INSANE WHERE YOU COME FROM? PITY, I ALWAYS LIKED HIS POETRY...

BUT CJ, IF YOU WANT A SIMPLE BATTLE BETWEEN GOOD AND EVIL, YOU HAVE ONE RIGHT *HERE!* THE PLAYERS ARE JUST IN DIFFERENT PLACES THAN YOU EXPECT.

OH, REALLY? SHOULDN'T YOU BE FLYIN' THIS 'EVIL' PRIME'S FLAG? YOU EVEN HAVE AN AUTOBOT BRAND ON YOUR CHEST.

WHAT'S WITH THE SCAR AND EVERYTHING? YOU SOME KIND OF SPY IN THIS UNIVERSE, *SIDESWIPE?*

YOU ARE RIGHT, I WAS ONCE ONE OF OPTIMUS PRIME'S ELITE.

IN TIME, HOWEVER, I SAW THAT HIS PHILOSOPHY WAS WARPED AND HIS CONCERN WAS MORE FOR HIMSELF THAN ANYONE ELSE UNDER HIS COMMAND. THIS SCAR IS A RESULT OF AN AMBUSH WHERE I WAS LEFT FOR DEAD BY MY 'COMRADES'. I WEAR IT NOW AS A BADGE OF HONOR. I'M A SURVIVOR, AND ONE DAY OPTIMUS WILL LEARN WHAT A MISTAKE HE MADE BY *CROSSING ME!* BUT THAT IS A STORY FOR ANOTHER TIME....

PONDEROUS, SLAGGIN' *PONDEROUS*. I AIN'T ABOUT TO CALL MYSELF A DECEPTICON, AND I'M GONNA KEEP ON YOUR FENDER LIKE UGLY ON A TERRORCON UNTIL I CAN DETERMINE IF THIS IS ALL *TRUE* OR JUST MORE EXHAUST. BUT I'M NOT MAKING *ANY* DECISION RIGHT NOW, AND I'LL BE SLAGGED IF I GO BACK TO THE *ASYLUM* THAT PASSES FOR IACON AROUND HERE.

GOOD ENOUGH.



IACON, COMBAT TRAINING ROOM.

COMPUTER, ACTIVATE HARD LIGHT BATTLE PROGRAM ZETA.

REPORT, BLURR.

THE ARK IS AT OPTIMUM EFFICIENCY. ALL STRESS TESTS ON THE BULKHEADS HAVE MET OR EXCEEDED EXPECTATIONS. THE EXTRA PLASMA BLASTERS YOU REQUESTED HAVE BEEN INSTALLED. TWENTY AUTOBOTS ARE CURRENTLY ONBOARD. TEN MORE AUTOBOTS WILL TRANSFER TO THE SHIP TODAY.

HNF! INCREASE THAT BY TWOFOLD. I WANT THOSE TROOPS TO FAMILIARIZE THEMSELVES WITH THE SHIP IN PERSON.

I AM CONCERNED ABOUT THE STRUCTURAL INTEGRITY OF THE LAUNCHING PLATFORM. THE EXTRA WEAPONRY HAS INCREASED THE ARK'S WEIGHT SIGNIFICANTLY. IF THE PLATFORM IS DESTROYED...

I AM WELL AWARE OF YOUR CONCERNS. I CALCULATED THOSE VARIANCES *MYSELF* WHEN I ORDERED THOSE WEAPONS PUT ONBOARD. IT ONLY NEEDS TO LAST FOR THE INITIAL LAUNCH. AFTER THAT, IT WILL BE DISMANTLED.

WHAT OF THE RUMORS THAT MEGATRON AND HIS DECEPTICONS ARE PREPARING AN OFFENSIVE AGAINST US?

HA! LET THEM COME. IF THEY ARE FOOLISH ENOUGH TO ATTACK, WE WILL CRUSH THEM!



YOU KNOW SIR, THE OLD ONE WOULD HAVE NEVER APPROVED OF THIS PLAN.

AH YES, MY FORMER ADVISOR. YOU SPEAK AS IF HE IS STILL RELEVANT. BESIDES, HIS APPROVAL ONLY CAME WHEN IT SUITED HIS *OWN* PURPOSE. IT MATTERS NOT THOUGH AS HE, ALONG WITH HIS AMBITIONS, ARE NOW ANOTHER WORLD'S PROBLEM. OUR FOCUS IS ON OUR MISSION. OUR ULTIMATE VICTORY IS AT HAND, GOLDBUG. WE CANNOT AFFORD ANY MISTAKES. DO YOU UNDERSTAND?

YES, SIR.

GOOD, I WOULD HATE TO SEE YOU SHARE THE FATE OF THESE DRONES AFTER WORKING SO HARD TO MOVE UP THE AUTOBOT RANKS!

POLYHEX, WAR ROOM.

REFLECTOR'S LATEST INTELLIGENCE REPORTS INDICATE THE AUTOBOTS HAVE ADDED ADDITIONAL GUN PORTS TO THE SHIP. PLUS, TWENTY MORE TROOPS HAVE JUST BOARDED THE VESSEL. IT IS MORE DANGEROUS THAN EVER NOW!

BLAST! WE CAN'T ATTACK THE SHIP AS WE ORIGINALLY PLANNED. THEY HAVE TOO MANY TROOPS ONBOARD AND TOO MANY WEAPONS THEY COULD BRING ONLINE AGAINST US.

AH, WELCOME TO THE WAR ROOM, CLIFFJUMPER. SIDESWIPE HAS EXPLAINED YOUR RATHER *UNIQUE* ORIGIN TO US. I KNOW YOU STILL DON'T TRUST US, AND I UNDERSTAND THAT COMPLETELY. IN YOUR POSITION, I WOULD FEEL THE SAME. UNFORTUNATELY, ATTEMPTING TO CONVINCE YOU WILL HAVE TO WAIT. WE HAVE A *CATASTROPHE* ON OUR HANDS.

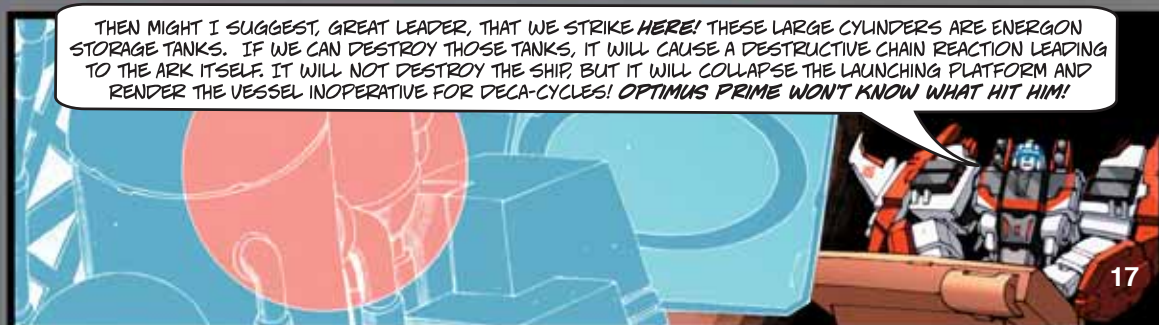
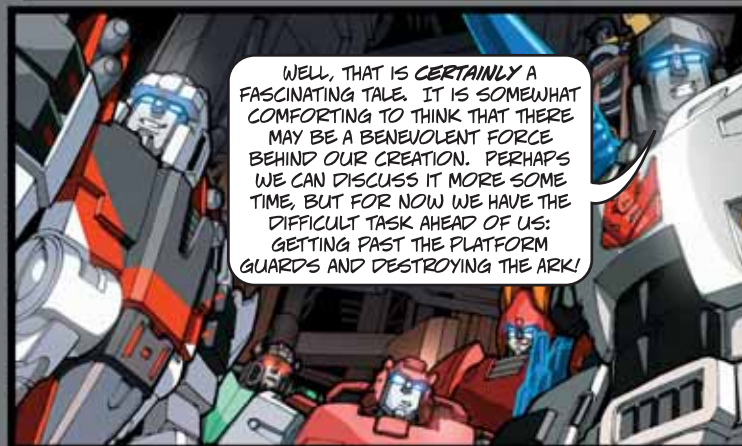
OPTIMUS PRIME HAS BUILT A SHIP HE CALLS 'THE ARK'. HE INTENDS TO *CONQUER* OTHER WORLDS AND PLUNDER THEIR ENERGY SOURCES TO FUEL CYBERTRON AND HIS OWN AMBITIONS! HE MUST BE STOPPED, BUT HIS SHIP IS HEAVILY GUARDED AND BRISTLING WITH WEAPONRY. I FEAR THE ODDS ARE NOT IN OUR FAVOR.

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GREAT. WHAT CATASTROPHE?

BY PRIMUS, HE CAN'T BE ALLOWED TO DO THAT!

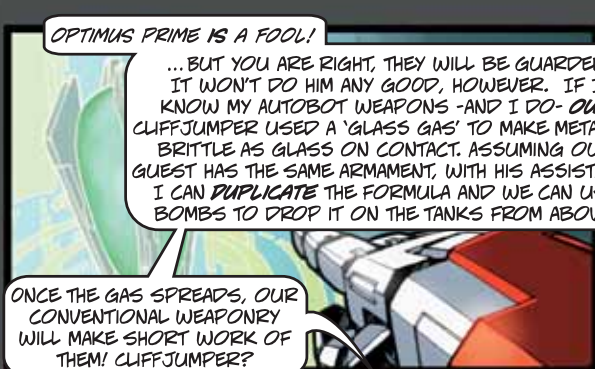








RRR. SURELY OPTIMUS KNOWS THIS AND HAS THOSE TANKS HEAVILY ARMORED AND GUARDED AS WELL. HE'D BE A FOOL OTHERWISE!



OPTIMUS PRIME IS A FOOL!

...BUT YOU ARE RIGHT, THEY WILL BE GUARDED. IT WON'T DO HIM ANY GOOD, HOWEVER. IF I KNOW MY AUTOBOT WEAPONS -AND I DO- OUR CLIFFJUMPER USED A 'GLASS GAS' TO MAKE METAL AS BRITTLE AS GLASS ON CONTACT. ASSUMING OUR GUEST HAS THE SAME ARMAMENT, WITH HIS ASSISTANCE I CAN **DUPLICATE** THE FORMULA AND WE CAN USE BOMBS TO DROP IT ON THE TANKS FROM ABOVE!

ONCE THE GAS SPREADS, OUR CONVENTIONAL WEAPONRY WILL MAKE SHORT WORK OF THEM! CLIFFJUMPER?



I...FINE.

THEN IT IS DECIDED. WE PLAN THE LOGISTICS OF OUR ASSAULT AND ATTACK AT SUNDOWN!



IACON, ARK LAUNCH SITE.



SECTOR SEVEN CLEAR.

18



SHAKKKT!



GUARD FOUR DOWN.  
RAMPAGE, STATUS REPORT.

THAT'S THE LAST OF  
THEM. TELL STARScream  
TO BEGIN PHASE TWO!

ROGER THAT, RAZORCLAW. WE ARE  
BEGINNING OUR ATTACK RUN!

OKAY, WHISPER AND DIVEBOMB, LET THEM GO!  
THE GUIDANCE COMPUTERS IN THE BOMBS  
WILL AUTOMATICALLY TARGET THE TANKS!

GET MOVIN'! I AIN'T GETTIN'  
BOMBED BY NO PLANE!

YEEEE-HOOOO!!!

TUMP!

HSSSSSS!

K K K K K K!





DECEPTONS,  
**ATTACK!**



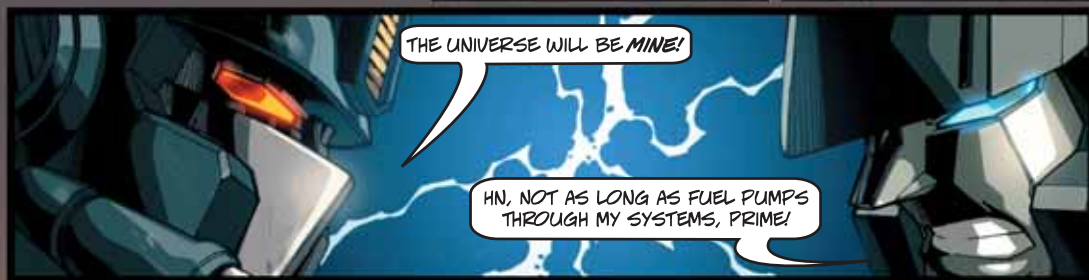
YOU CANNOT WIN, MEGATRON,  
YOUR PLAN HAS FAILED! THOSE  
EXPLOSIONS HAVE DAMAGED THE  
PLATFORM, BUT IT STILL STANDS!



IT ISN'T OVER YET, PRIME.

HOW SAD THAT YOU  
BELIEVE THAT!





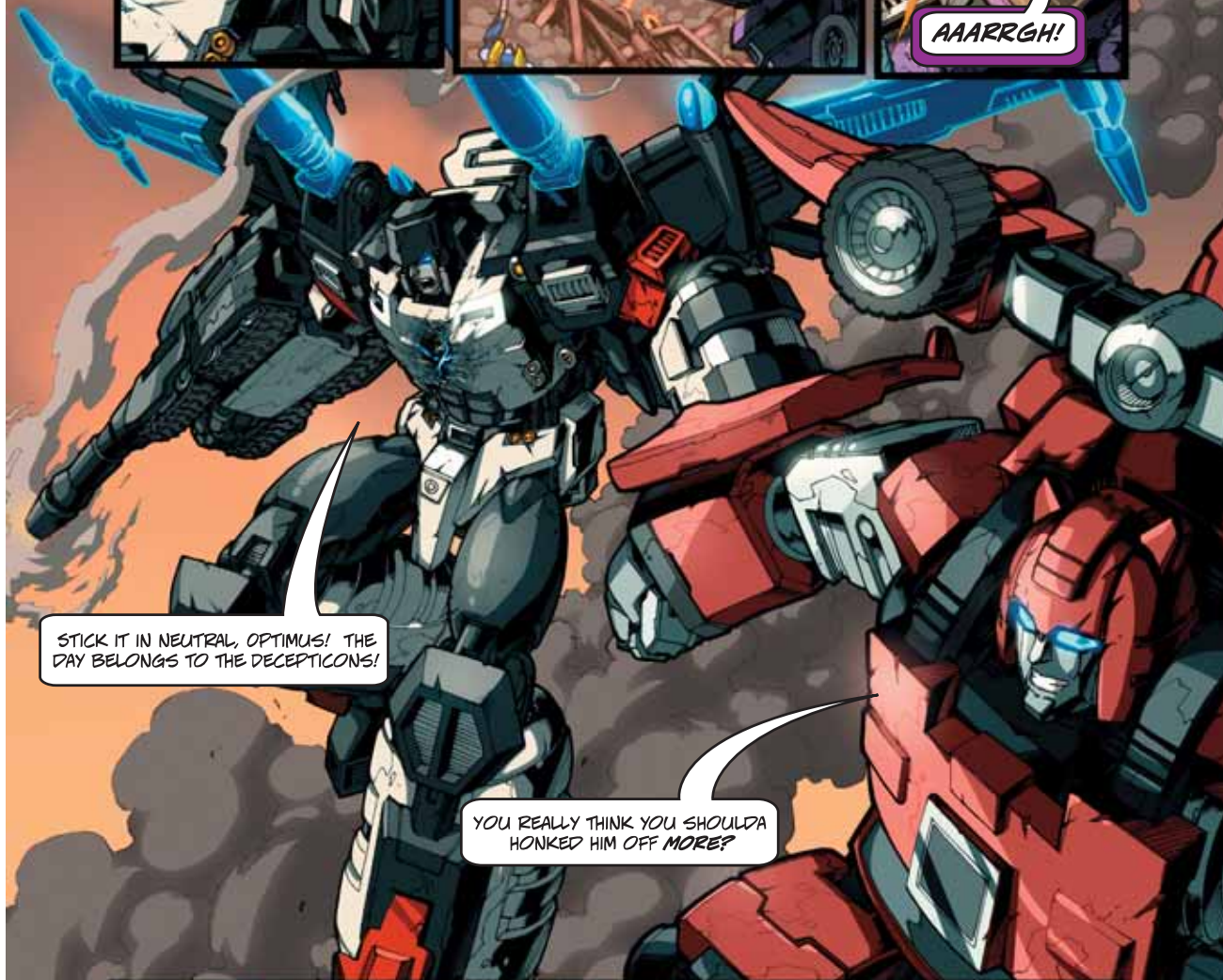
















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RETURNING FROM BOTCON MAY 10, 2008



# Hasbro™ TRANSFORMERS Collectors' Club



Join the Transformers Collector's Club today for all of these exciting features:

- The *Transformers Collectors Club Magazine* featuring Interviews with Industry Insiders and Fan favorite talents (such as David Kaye and Derrick Wyatt), News from Hasbro, Historical Articles, MTMTE Profiles, Mini-Mayhem, an ongoing 6 page comic featuring the Transformers Transtech as well as much more
- Access to the Transformers Collectors' Club Website Members only section which features exclusive online content as well as a Members only forum
- FREE Membership figure
- Prizes from Club contests
- Discounts on packages to the Transformers Convention, BotCon!
- The option to purchase Members only Club exclusives (This year's exclusives are Nightbeat and the Seasons)
- *Master Collector* Subscription, including a FREE 30 word ad in Master Collector each month to use for buying, selling & trading
- Go to [www.transformersclub.com](http://www.transformersclub.com) for all the details!

Also, be sure to check out the Transformers Club store for all the latest ANIMATED toys, Club exclusives as well as merchandise from this years hit convention, BotCon 2008! Also available at the store is Timelines Issue 2, featuring the Classics inspired: "Games of Deception".

## JOIN TODAY!

[www.transformersclub.com](http://www.transformersclub.com)



# QUESTIONS AND ANSWERS

***“I understand that there will be some door prizes given away. Do I need to register for them?”***

Yes. There are two groups of door prizes. One group is for the Registered Attendees and one group is for the General Public. You can enter both drawings. Make sure you fill out the BLUE ticket (registered guests), included in your packet, and bring it by the Club Store. Orange tickets (general admission) are available as well. **Door prizes will be drawn at ten minutes before the hour each hour the sales room is open. You must be present to win and you have 10 minutes to claim your prize at the Transformers Club Store.**

## Grand Prize Drawings

***3:00 PM Sunday-Grand Prizes-Only Primus attendees are eligible.***

***TWO WINNERS EACH RECEIVE A TRIP TO THE 2009 BotCon Transformers Convention! Trips include airfare (limited to \$450), three nights hotel accommodations and a Primus package. Remember, you must fill out your Convention Evaluation form to be eligible to enter this drawing. One entry per person, please.***

**You must be present to win any door prize. This includes the drawing for the two 2009 BotCon trips!**

***“Where is the Dealer Sales Room?”*** The Dealer Sales Room is on the third floor of the Duke Energy Center in the Junior Ballroom. Just follow the blue carpet and go up every escalator.

***“Where is the Casino Night Awards Dinner?”*** The Casino Night Awards Dinner is on the second floor of the Duke Energy Center. Go to the orange carpet and look for the entrance at room 202-203. The event will start at 7:00 pm with food stations all around the room. Bring your casino play money to use at the gaming tables. You can purchase a chance for prizes and more play money by donating \$20 to Hasbro Childrens' Hospital for a prize balloon. For your enjoyment, there will be casino games and bingo (room 212) available. At the end of the evening, we will have an auction using your prize money. When the gaming ceases, take your chips to the nearest dealer and they will provide you with a bidders card. After the auction starts, no more prize money will be available and if you want to team up with someone, make sure you turn your chips in together to receive one bidders card. There will be some great one-of-a-kind prizes available so bid high to win!

***“What should I wear to the Casino Night Awards Dinner?”*** Dress is smart casual. This means shirts with collars and no shorts.

***“I think I want to attend a panel. Where are they located?”*** All panels and seminars are on the second floor of the Duke Energy Center in room 206. Take the escalator down one floor from the Junior ballroom toward the parking garage and take the hall on your right. This is in the orange carpet area.

***“Where is the Video Room and when is it open?”*** The Video Room is in room 211 in the Duke Energy Center and is open during all show hours on Friday, Saturday and Sunday.

***“How do I enter the drawing for the two trips to the BotCon 2009?”***

Each Primus attendee is eligible to enter the drawing. To get your entry ticket, you MUST return your COMPLETED Convention Evaluation form (you will find this in your convention paperwork folder) to the Club Store to get your GOLD ticket. This will help us improve future shows. You MUST turn in your evaluation on Sunday before 3:00 pm. Evaluations will not be accepted on Saturday. You also MUST be present at 3:00 pm on Sunday in order to win the trip. Don't leave early!

***“Are there any more Convention Packages available?” “Can I get extra figures for my set?”***

Unfortunately we are sold out. We do have a few 2005 Descent into Evil sets. We also have some souvenirs available, see below.

***“Are there any other official BotCon Souvenirs?”***

Yes. We have two figure packs, and several other BotCon memorabilia items. Come by the club store and check them all out! The figure sets are Blurr, Sideswipe and Rampage (LE 1,100 sets); Megatron, Rodimus and Divebomb (LE 1,100 sets). There are also a limited number of BotCon Hats, T-shirts (2 versions this year!), and Programs. Also there are two different BotCon lithographs available this year one by Alex Milne and the other by Jake Isenberg. Each print is a limited edition of 500 with 150 signed. Both versions will be available at the show.

***“I have to leave early and I thought I would give my badge to my friend so that he can attend the Casino Night Awards Dinner. Can I do this?”***

No. Each package is registered to the original purchaser. If anyone else is found wearing your name badge, the badge will be revoked and the person will be escorted out of the show. This is a security issue.

***“Where is an ATM Machine?”*** There is one in the lobby of the Duke Energy Center.

***“How do I ship my items home?”*** PakMail will be there. Check for their booth in the Sales Room.

***“I am not a member of the Transformers' Collectors Club. How can I join?”*** Stop by the Club Store. An official membership allows you to purchase the upcoming Club exclusives and provides you with a bi-monthly newsletter and a free 30-word ad each month. In addition, you will get a discount on next year's BotCon packages. Anyone who signs up at BotCon will start their membership on 4-01-08. You will get a free Breakaway figure and Club Magazine back issues for 2008.

***“Is there really a ‘Virtual Convention’ being loaded to the Internet from Cincinnati?”*** Yes. You can check out all the action from your laptop (or when you get home) by pointing your browser at BotCon.com. You might even see yourself in one of the pictures! These files will stay on-line as a permanent record of the convention.

***“I had such a great time! I want to go to next year's BotCon. When will the registration packets be available?”*** All future convention information will be announced in the Transformers Collectors' Club Magazine and website.



# **BOTCON 08 SCHEDULE**

***Wednesday, April 23, 2008***

8:30 AM-5:00	Cincinnati "Fun" Tour	Hyatt Lobby
9:00 AM	Transformers Figure Customizing Class	Hyatt Wolverine
9:00 AM	Molding and Casting Class	Hyatt Bearcat
9:00-10:00 PM	Check In/Registration for Wed. or Thurs. Tour people and Wed. or Thurs. Custom Class attendees	DEC Junior Ballroom Foyer

***Thursday, April 24, 2008***

9:00 AM	Transformers Figure Customizing Class	Hyatt Wolverine
9:00 AM	Molding and Casting Class	Hyatt Bearcat
7:45 AM-5:15	United States Air Force Museum Tour	Hyatt Lobby
6:00 PM	Registration/Package Pick-Up Begins	DEC Junior Ballroom
8:30-9:30	Dealer Unload and Drop	DEC Loading Dock
9:00 PM	Message Board/Room-to-Room Trading Info	Lobby Hyatt/Millennium
10 PM	Package Pick-Up/Registration Closes	DEC Junior Ballroom
10:00	MSTF	DEC Room 206

***Friday, April 25, 2008***

7:30 AM-2 PM	Dealer Set-Up	DEC Junior Ballroom
8:00 AM-9 AM	Club Store open for Dealers Only	DEC Junior Ballroom Foyer
9:00 AM	Club Store opens for all Registered Attendees	DEC Junior Ballroom Foyer
9:00-12:00	Contest Check in/Set-up	DEC Junior Ballroom
9:30 AM	Late Package Pick-Up	DEC Junior Ballroom Foyer
9:30 AM	Walk-up Late Registration	DEC Junior Ballroom Foyer
9:00- 9:50	Audition for Transformers Idol	DEC Room 206
10:00-10:50	Panel: IDW Publishing: All Hail!	DEC Room 206
11:00-11:50	Panel: Cartoon Network Guests	DEC Room 206
12:00- 12:50	Panel: David Kaye, Tara Strong, Bumper Robinson	DEC Room 206
12:00 PM	Contest Judging	DEC Junior Ballroom
1:00-1:50	Lunch	
2:00-5:00	Private Sales Room Experience	DEC Junior Ballroom
2:00-3:30	Autographs: Derrick Wyatt, Marty Isenberg	DEC Junior Ballroom Foyer
3:30-5:00 PM	Autographs: David Kaye, Tara Strong, Bumper Robinson	DEC Junior Ballroom Foyer
5:00 PM	Private Preview ends	DEC Junior Ballroom
7:00	Faction Feud - Battle of the Boards Game Show	DEC Room 206
8:30	Transformers Film Fest	DEC Room 206
9:30	Cartoon Network Animated Preview	DEC Room 206
10:00 PM	Hasbro Transformers Team DVD Commentary	DEC Room 206



# **BOTCON 08 SCHEDULE**

*Saturday, April 26, 2008*

7:30 AM	Dealer Set-up	DEC Junior Ballroom
8:30	Walk-up Late Check In/Registration	DEC Junior Ballroom Foyer
8:30	<b>SALES ROOM OPEN for Private Preview</b>	DEC Junior Ballroom
9:00	Video Room open	DEC Room 211
9:00	"Early Bird" Admission	DEC Junior Ballroom Foyer
	Hourly Door Prize Giveaway	DEC Junior Ballroom
9:30-11:00	Autographs: David Kaye, Tara Strong, Bumper Robinson	DEC Junior Ballroom Foyer
10:00	General Admission	DEC Junior Ballroom Foyer
10:30	Hands on Demonstration: How to Draw Transformers	DEC Room 210
11:00-11:50	Panel: David Kaye, Tara Strong, Bumper Robinson	DEC Room 206
11:00-12:30	Autographs: Derrick Wyatt, Marty Isenberg	DEC Junior Ballroom Foyer
Noon	Hands on Demonstration: How to Draw Transformers	DEC Room 210
12:00-12:50	Panel: TCC Magazine and Comic Q&A	DEC Room 206
1:00-2:50	Panel: Hasbro Toy	DEC Room 206
1:30-3:00	Autographs: Derrick Wyatt, Marty Isenberg	DEC Junior Ballroom Foyer
3:00-3:50	Transformers Collectors' Club Roundtable	DEC Room 206
3:30	Hands on Demonstration: How to Draw Transformers	DEC Room 210
3:00-4:30	Autographs: David Kaye, Tara Strong, Bumper Robinson	DEC Junior Ballroom Foyer
4:00-4:50	Panel: IDW Publishing: All Hail!	DEC Room 206
5:00 PM	Show Closes	
7:00 PM	Casino Night Awards Dinner	DEC Room 202-203
10:00 PM	Auction	DEC Room 202-203

*Sunday, April 27, 2008*

9 AM	Dealer Set-up	DEC Junior Ballroom
9:30 AM	<b>SALES ROOM &amp; GENERAL ADMISSION OPENS</b>	DEC Junior Ballroom
10 AM	Video Room opens	DEC Room 211

**Turn in evaluation form and get your entry "2 Trips to 2009 Convention" ticket**

10:00-11:50	Panel: c	DEC Room 206
10:00-11:30	Autographs: David Kaye, Tara Strong, Bumper Robinson	DEC Junior Ballroom Foyer
10:30	Hands on Demonstration: How to Draw Transformers	DEC Room 210
11:30-1:00	Autographs: Derrick Wyatt, Marty Isenberg	DEC Junior Ballroom Foyer
1:00-2:30	Autographs: David Kaye, Tara Strong, Bumper Robinson	DEC Junior Ballroom Foyer
1:00-1:50	Panel: Hasbro Designers	DEC Room 206
2:00-2:50	Hands on Demonstration: How to Draw Transformers	DEC Room 210
3:00	Draw for Trips to 2009 Convention	DEC Junior Ballroom

**DRAWING: 2 TRIPS TO 2009 Convention, Must Be Present to Win!**

(2 drawings, for one person each: 1 airfare (limited to \$450), hotel 3 nights, & 1 Primus package)

**3:30 PM ALL EXHIBITS & SALES ROOM CLOSE**



# ***PANEL/SEMINAR/EVENT SCHEDULE***

(All seminars and panels are at Duke Energy Center Room 206, Drawing Demonstrations are in Room 210)

## ***Thursday, April 24, 2008***

9:00-5:00 Transformers Customizing Class

9:00-5:00 Molding and Casting Class

10:00 PM MSTF

## ***Friday, April 25, 2008***

9:00-9:50 Transformers Idol

10:00-10:50 Panel: IDW Publishing: All Hail!

11:00-11:50 Panel: Cartoon Network

12:00 - 12:50 Panel: David Kaye, Tara Strong, Bumper Robinson

7:00 Faction Feud - Battle of the Boards

8:30 Transformers Film Fest

9:30 Cartoon Network Animated Preview

10:00 Hasbro TF Team DVD Commentary

## ***Saturday, April 26, 2008***

10:30 Hands on Demonstration: How to Draw Transformers

11:00-11:50 Panel: David Kaye, Tara Strong, Bumper Robinson

Noon Hands on Demonstration: How to Draw Transformers

12:00-12:50 Panel: TCC Magazine and Comic Q&A

1:00-2:50 Panel: Hasbro Toy

3:00-3:50 Transformers Collectors' Club Roundtable

3:30 Hands on Demonstration: How to Draw Transformers

4:00-4:50 Panel: IDW Publishing: All Hail!

## ***Sunday, April 27, 2008***

10:00-11:50 Animated Hasbro Cartoon Network

10:30 Hands on Demonstration: How to Draw Transformers

1:00-1:50 Hasbro Design Panel

2:00-2:50 Hands on Demonstration: How to Draw Transformers



## BOTCON 08 PANELS/SEMINARS

### HASBRO DESIGNER PANEL

Ever wonder why certain colors were chosen for that redeco, or what the obscure letter and number combinations mean? The Hasbro design team will take you through many of the behind the scenes stories of what goes through their minds when making a toy. Q&A time permitting.

### HASBRO TOY PANEL

The Hasbro Design and Marketing teams will give a sneak preview of the product planned for the rest of 2008. See the newest toys from the new Transformers Animated series and the new Transformers Universe line. Q&A on all Transformers related topics will be welcome.

### TRANSFORMERS ANIMATED

Get an in-depth overview of the Transformers Animated TV Series from the Hasbro and Cartoon Network teams. Learn about how the teams have worked side by side to deliver a new exciting version of our beloved Transformers. Also, get a sneak preview of a future un-aired episode along with commentary from Hasbro and CN creative teams.

### TCC Magazine and Comic Q&A

For the latest scoop on the TCC Magazine and an inside look at this years convention comic "Shattered Glass" be sure to check out this panel featuring many of the talented individuals who contribute to the print features offered through the Transformers Collectors' Club. Hosted by Fun Publications own Pete Sinclair.

### Transformers Idol

So you want to be a star? Here is your big chance! Join us for auditions to read a script with the Transformers Animated professionals. One male and female fan will win the opportunity of a lifetime to rehearse and perform a short reading at the conclusion of the Casino Night Awards Dinner. Be there Friday morning for your big audition opportunity!

### MSTF

MSTF -- it's a floor wax! It's a dessert topping! It's...neither, actually. Join Greg "M Sipher" Sepelak, Doug Dlin, and Phil Zeman (or whoever was conned into doing this) as they present an in-depth, detailed philosophical discourse about Transformers The Movie cleverly disguised as jokes, quips, and skits on stage. Partially scripted, partially improvised, about the only thing guaranteed about MSTF is that it's probably unrehearsed.

### IDW Publishing: All Hail!

New IDW Publishing Editor Denton Tipton makes his BotCon debut alongside Transformers Movie Sequel co-writer Chris Mowry, who will be signing copies of his all-new comic that is also debuting at the show. The panel discussion featuring Denton, Simon Furman, Marty Isenberg, and possibly others will discuss the newest epic-in-the-making, The Transformers: All Hail Megatron! Plus advance word and advance art from the Revelations Saga, Transformers Animated, and much more! Questions, comments and heckling are encouraged during this lively discussion.

### Transformers Gameshow "Faction Feud - Battle of the Boards"

You've heard of the Battle of the Bands but have you heard about the Battle of the Boards? Join your host J.E "Rik" Alvarez in this fast paced Transformers Game Show where different websites battle for the honor of being the most knowledgeable fan site in *Faction Feud - the Board Wars*.





## BOTCON 08 GUESTS



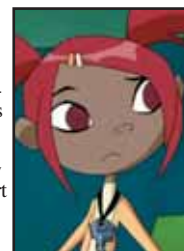
**David Kaye** is the man of a thousand voices -- and a growing number of faces -- actor David Kaye was already a radio professional by the age of 16. "When I was still in radio," recalls Kaye with an uncontrollable smile, "somebody told me I would never make a living in this town doing voice-overs. That was all I needed to hear." Kaye has since worked non-stop as a voice actor. He began by supplying vocal personalities to cartoon characters on series like G.I. Joe (the Canadian's first cartoon character was as the "great American hero" GENERAL HAWK!). Fast-forward now through over a hundred characters to his most recent ones and you get to the voice of PROFESSOR XAVIER on WB Kid's animated X-Men: Evolution; CLANK, in the popular Playstation 2 game, 'Ratchet and Clank'; SESSHOMARU in the hot anime Inuyasha; Treize Khushrenada in Gundam: Battle Assault 2... and, now he is Optimus Prime on Cartoon Network's Transformers Animated.



**Tara Strong** was born in Toronto, Canada. She knew from a very early age that she wanted to be a performer. She sang and danced in local performances and began her professional career at the age of thirteen. She was performing in TV and on stage when she received the call to audition for the title role of "HELLO KITTY" in the new animated series. It was her first voice over audition, and she booked the part, opening the doors to more than twenty animated series regulars, including "BEETLE-JUICE", "CARE BEARS", "BABAR", and many more. At the age of twenty, she moved to California in pursuit of even bigger dreams...which she accomplished when; within a three month time span; booked the voice of "BATGIRL" from Warner Bros Animated series, "BATMAN", "BUBBLES", from "THE POWER PUFF GIRLS", and "MELODY" in the sequel to Disney's "THE LITTLE MERMAID".

Since her arrival to Hollywood, Tara has experienced many wonderful successes, including her marriage to Craig Strong and the birth of their two sons. She's been a "RUGRAT", a "TEEN TITAN", a hero named "BEN 10", a kid named "TIMMY" with magical "FAIRLY ODD PARENTS", and now she lends her vocal talents to the only female series lead character in Cartoon Network's new "TRANSFORMERS" series, little "SARI". Tara feels truly honored to be a part

of such a time honored classic franchise. The cast is magnificent and so is the writing. Tara knows how lucky she is to have been a part of something so special and hopes in the future to keep working on shows like "TRANSFORMERS" that have such great heart, and that fans truly enjoy.



**Bumper Robinson** was born in Cleveland, Ohio June 19, 1974. After starting to walk at an extremely early age, in all his eagerness to get into everything he could, he would constantly bump into things along the way. Noticing this amusing cycle of events; walk, bump, drop and again, walk, bump, drop . . . Bumper's father decided to give him the nickname "Bumper".

Shortly after arriving in Los Angeles at the age of 4, Bumper began his career in entertainment in a national commercial for Jello Pudding Pops with Bill Cosby. He went on to do many more commercials and his on camera career developed quickly with roles in a broad array of classic shows from "The Jeffersons", "Hill St. Blues", "Night Court", "A Different World" to "Star Trek", "Sabrina the Teenage Witch" and "CSI: New York". His feature film credits include "Enemy Mine" with Louis Gossett Jr. and Dennis Quaid.

Bumper also has quite an extensive background in voice work having begun with a role in Hanna-Barbera's "Flintstone Kids" cartoon for which a character was actually developed in his own likeness. Bumper went on to lend his voice to characters in "The Teenage Mutant Ninja Turtles", "Pinky and the Brain", Saban Entertainment's "What's With Andy" and "Static Shock" as well as voice work in the animated feature "Brother Bear". Bumper currently is the voice of Bumblebee and Blitzwing in the "Transformers" animated series.



**Marty Isenberg** has been writing and story editing animation for more years than he'd care to admit. He has written and/or story edited literally hundreds of scripts for animated series far too numerous to mention here. But he suspects he was invited to BotCon because he's currently head writer/story editor for *Transformers Animated* for Cartoon

Network and Hasbro, as well as writer on several *Transformer Animated* side projects, some of which he may even be able to talk about this weekend. He also co-story edited *Beast Machines* for Mainframe, Hasbro and the now-defunct-but-sadly-missed Fox Kids Network. Oh, and he also did a dialogue polish on some Japanese G1 video game that he's not even certain was released. Other notable writing credits include *Ben 10* for Cartoon Network, *Danny Phantom* for Nickelodeon, *Teenage Mutant Ninja Turtles* for 4Kids, and *The Replacements* for Disney (including the one that Miley Cyrus did a guest voice for, which impresses his daughters anyway). Marty lives in Southern California with his wife and two daughters, who are happy that Transformers continues to keep daddy employed.

**Derrick J. Wyatt** has been a Transformers fan since the age of twelve. He grew up in the small village of Paw Paw, located in the lower left side palm of the Michigan mitten. After graduating from Paw Paw High School, Derrick went on to study at MSU. Later he went to the Joe Kubert School of Cartoon and Graphic Arts, where he was instructed in the ways of sequential art and animation by a wide variety of instructors, including one time Marvel Comics Transformers artist Jose Delbo. Derrick Wyatt moved to Burbank, California in 1999, and has worked in the animation industry for such studios as Disney, Warner Bros, Spumco, and Cartoon Network. Derrick is currently working at his dream job as art director on *Transformers Animated*. His future goals include designing Lord Chumley and Slizardo for the new series.



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